DUNGEONS & DRAGONS

Character Record Sheet

Character Name | Affiliation | Player Name

Class/Theme | Path | Destiny | Level | Total XP | Next

PH 29 / RC 85: Character Advancement

Race | Size | Age | Gender | Height | Weight | Alignment | Deity

INITIATIVE

Total		Dex Mod	½ Level	Feat	Misc
	Initiative				

ABILITIES

Score	Ability	Mod	Score	Ability	Mod
	STR			CON	
	DEX			INT	
	WIS			CHA	

DEFENSES

Score	Defense		½ Level	Ability Mod	Class	Feat	Enh	Misc	Misc	Shield	Armor
	AC	10									
	FORT	10									
	REF	10									
	WILL	10									

HIT POINTS

Total	Bloodied	Surge Value	Surges

Resistances / Immunities / Vulnerabilities

POWER POINTS

Total	Notes / Special Uses

MOVEMENT

Total		Base	Armor	Item	Misc	Misc
	Speed					

PH 261 / RC 169: Base Exploration Speed

Conditional Modifiers

ACTION POINTS

Effects

SAVING THROWS

Modifiers

PH 277 / RC 229: Conditions

SKILLS

Total	Skill Name		Ability Mod	½ Level	Trained +5	Check	Misc
	Acrobatics	DEX					
	Arcana	INT				—	
	Athletics	STR					
	Bluff	CHA				—	
	Diplomacy	CHA				—	
	Dungeoneering	WIS				—	
	Endurance	CON					
	Heal	WIS				—	
	History	INT				—	
	Insight	WIS				—	
	Intimidate	CHA				—	
	Nature	WIS				—	
	Perception	WIS				—	
	Religion	INT				—	
	Stealth	DEX					
	Streetwise	CHA				—	
	Thievery	DEX					

PH 180 / RC 130: Skill Descriptions

FEATS / FEATURES

Feat	Name	Reference
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☐ *Mark this box if the ability is a feat*

EQUIPMENT

PH 224 / RC 276: Item Slots

PH 222: Carrying, Lifting, and Dragging

MONEY/COMPONENTS

PH 212 / RC 263: Coins and Currency — *DMG 143: Starting at Higher Level*

LANGUAGES KNOWN

PH 25 / RC 69: Languages

RITUALS

Name	Time	Duration	Cost	Skill	Reference

PH 296: Rituals

NOTES

ATTACK BONUSES

Total	Ability	½ Level	Ability Mod	Class	Prof	Feat	Enh	Misc	Misc	Misc

PH 218: Weapons

DAMAGE BONUSES

Total	Ability	Ability Mod	Feat	Enh	Misc	Misc

NOTES

POWERS/FEATURES/ATTACKS

Freq	Action	Name	Reference	Atk	vs. Def	Info

Frequency: At (W)ill, (E)ncounter, (D)aily
Action: (S)tandard, Mo(v)e, Mi(n)or, (F)ree, Immediate (I)nterrupt, Immediate (R)eaction, (O)pportunity

DMG 143: Powers by Class Level